## Lab #11: Computational Review II

KEY

Part I: Download dataset Perfume from the website and run appropriate analyses to answer the following questions: 1. What's the average store-shopping hours (if appropriate)? M=2.212. What's the average gender (if appropriate)? \_\_\_\_\_\_ V/A 3. What's the standard deviation for internet shopping hours (if appropriate)?  $\leq_{\chi} = 1.541$ 4. What's the median hours people shop online per week (if appropriate)? \_\_\_\_\_M = 3\_000 For the following, summarize the hypothesis testing statistic(s) and report the practical significance value(s) (if appropriate). 5. Test for a sig. difference between the average perfume 8. Test for a sig. effect of perfume strength and perfume type on rating and the typical value of 4. 1(23) = .643, n.s. (d mat app) What's the difference expected in the formula? P. STR F(1,18) = 13.70  $m^2 = 2595$ P. TWE F(z,18) = 1.148 n/a5, = .324 INTE F(2,18) = 8.926 n2 = .3465 6. Test for a significant difference between hours spent shopping in the store vs. online. 1(23) = 2.798, P = .05 d = .5716 What means would you use to report on the effect of perfume What percent of the time would you see this size strength? 3.42 4 5.00 difference between the means just by chance? 7. Test for a significant effect of gender on store shopping 9. Test whether store and/or internet shopping hours correlate with pref, for luxury labels. Atro his: r(22) = .469, p = .05  $v^2 = .239$ / net his: r(22) = .754, p = .05  $r^2 = .5685$ hours.  $\ell(22) = 7.217, p = 0.05 d = 0.6402$ What's the observed difference in the formula? 10. Of these two, what's the best predictor of luxury labels (-) · 958 preference? Write the regression equation for this one. V= 16.339x + 10.526 Part II: 1. What percent of scores fall above a score of 22 on the ACT. 4. Show below how Drug X: 22 = X-M = 22-20 = = 0.4 you'd enter the data <u>Age</u> to the left into SPSS Young for a 2 way ANOVA. 2 (DV = Performance) 1 Old 4 10 11 AGE 02**%**( PERF 2. What percent of classes do worse than a class of 16 that averages 103 5. Show below SPSS format on a math proficiency exam ( $\sigma$ =10 and  $\mu$  = 100)? for independent t-test data  $Z = \frac{X - M}{8x} = \frac{103 - 100}{2.5} = \frac{3}{2.5} = 1.2$ comparing the words 2 T= 103 5 recalled by boys (3,4,5,6) and n = 16L girls (5,6,7,9). 8=10 N=100  $G_{1} = \frac{10}{16} = \frac{10}{4} = 2.5$   $\frac{.50}{.8649}$ 2 MORRE Ž. 6 1 7 1 2 10 3. Test the hypothesis that frogs who've done weight lifting (n=9) jump of the significantly higher (14.04 - 15). 1 Z 100 2 significantly higher (M=94; s=18) than normal frogs ( $\mu$  = 90)? Simply 12 2 summarize the statistic. t= X-M = 94-90 = 4 = .6666 n=9 î. M = 94 2 5 = 16 (+(8) = .6666, N.S.) You may not use all 1 = 90 available spaces Si = 1 = 6 tran = 2.300

								NV(
6.	Test the h	ypothesis th	at men are less l	likely to ask for directions.	7. Calcu	late SS for the	following: 2, 2, 3	Car Com
		<u>Gender</u>			X	XZ	SS = 2x2-	
	Asked?		1en		2	A.	20-21-	1
	Yes	#3.0	<b>10</b> 30	10/00/1	2	*	= 17 -	- 42
	No	# [O	30	0+1=(K-1)X(C-1)	5, 5 7	5/2 17		N3
	handring and a second a second and a second	36	30 160	= 1 * 1 = 1	21/2=49		= (0,0	(2)
*					8. Calcu	late $\hat{s}_x$ if SS = 90	0  and  n = 11.	
72.	S (07)	EF) 2 (60)	195 + C10-	198 + (10-19) + (10-19	7	$\hat{S}_{\lambda} = \int_{n}^{S}$	5	
N	13. M	7 =46	667 + 1.66d	7 + 1.6667 + 1.6667		- 9	30 - 19	T = 3

Part III: Research suggests that when made to focus on materialistic success people become less happy and less satisfied. The following study prompted people to list three good (or bad) things about greed and then exposed people to images prompting comparison with families living low, medium or high luxury lifestyles. They then asked people to rate their own life satisfaction.

## **Descriptive Statistics**

## Tests of Between-Subjects Effects

A\*B effects.

1. Summarize the A, B, &

2. What means would you use to test for a main effect for greed? 3,20 4 6.07

3. What means ... for a

main effect for luxury?

Dependent Variable:life\_satsif

	Greed	Comparison	Mean	Std. Dev	N
	Good	low luxury	3.60	1.673	5
		medium luxury	3.80	.837	5
8		high luxury	2.20	.837	5
		Total	3.20	1.320	15
	Bad	low luxury	5.00	.707	5
ı		medium luxury	5.40	1.140	5
		high luxury	7.80	.837	5
		Total	6.07	1.534	15
	Total	low luxury	, 4.30	1.418	10
		medium luxury	4.60	1.265	10
I		high luxury	5.00	3.055	10
		Total	4.63	2.025	30

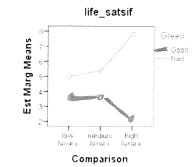
Dependent Variable:life satsif

Deheuneur Aguanie ilie Zarzii							
Source	Type III Sum of Squares	df	Mean Square	F	Sig.		
Corrected Model	92.167*		18.433	16.50	000		
Intercept	644.033	and the second	644.03	576.7	000		
Greed	61.633	1	61.633	55.19	.000		
Comparison	2.467	2	1.233	1.104	348		
Greed * Comparison	28.067	2	14.033	12.56	000		
-Error	26.800	24	1.1,17	-			
Total	<del>763.000</del>	<del>-3</del> 0					
Corrected Total	118.967	29					

a. R Squared = .775 (Adjusted R Squared = .728)

State the correct symbol and value for the following (e.g., F = 1.104)

- 4. What means would graph for the interaction  $\frac{3.6}{1.3.6}$   $\frac{3.8}{3.8}$   $\frac{2.7}{2.1}$
- 5. What's the obs. variance in the F formula for Greed? MS = 61.633
- 6. What's the expected variance in the F formula for Greed? MSWZ= 1,117
- 7. What's the effect size for Comparison (if appropriate)?
- 8. What's the effect size for the interaction (if appropriate)? 12359



9. Complete the explanatory sentence for Greed (include a sentence on effect size if appropriate) Participant primed the forms on greed as good severed in lower in life satisfaction (M = 3.20) the their formed on good as bud (M = 6.07) to Explain the outcome for the interaction factor (include a sentence on effect size if appropriate).

There was a sig interaction, F(2,24)=12.56, P = .05. Seeing greed as burd produces quater life satisfacts at both low of media comparative luxury, but