

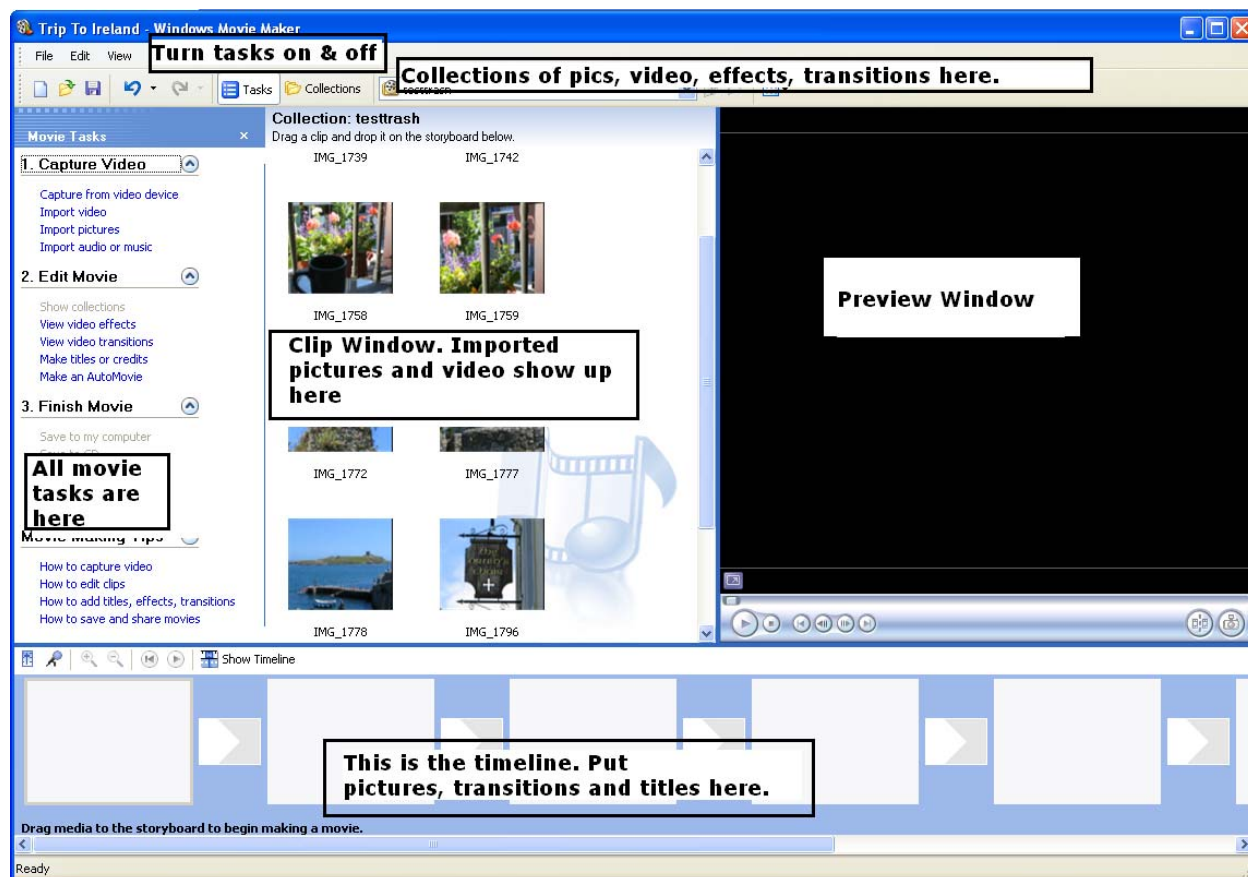
Using Windows Movie Maker with Still Images

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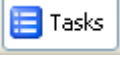
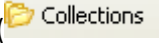
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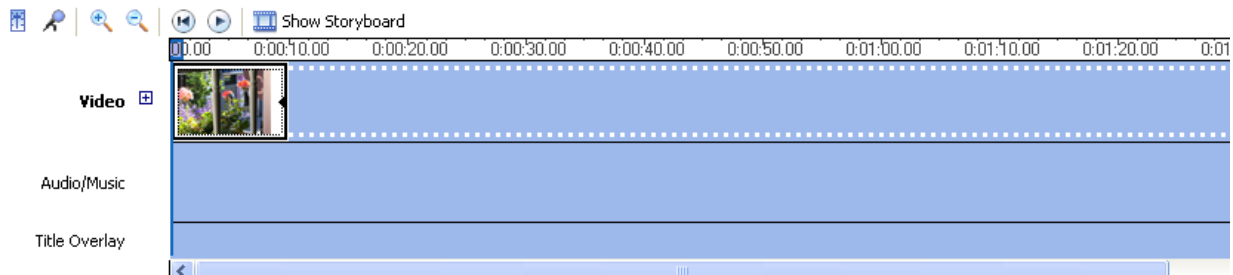
This is an introduction to Windows Movie Maker created specifically to help you import and manage still images. Windows Movie Maker allows you to create movies from a variety of media. You can use still images that you take or collect from the Internet. You can use video you shoot or video you download. Windows Movie Maker ships free with every Windows computer making it a valuable and economical video editing application. Links at the end of this document will direct you to other online tutorials for editing video, adding audio, and narrating your movies.

The image below shows an overview of the Movie Maker Interface. On the next page, each section is explained in a numbered list.



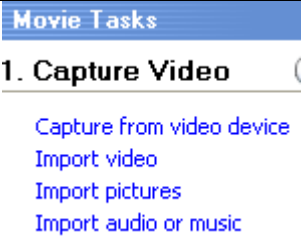
Explaining the Interface

1. The **Task** button () turns the Movie Tasks on and off. Use the Movie Tasks to import video, pictures, and audio. You would find your visual effects and transitions here as well.
2. **Collections** () consist of images or video. You can use the drop down menu to select a collection. Drag items from the collection onto your timeline. (**NOTE:** In the lab at Winthrop collections are temporary, every time you log in you have to build a collection. You would be able to set up permanent collections on your home computer.)
3. The **Clip Window** above is where collections would show up. When you switch to effects and transitions, they replace the clips. You can get the clips back by dropping the menu down to the proper collection.
4. The **Time Line** as shown above is in **Storyboard** view. It is the easiest view to work in. When you place something on the Time Line and save your project, the pictures, video, etc. do stay. They do not disappear like collections. You can switch to **Timeline** view which is illustrated below:

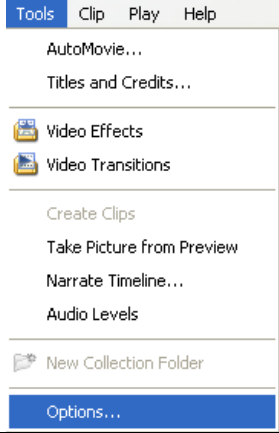
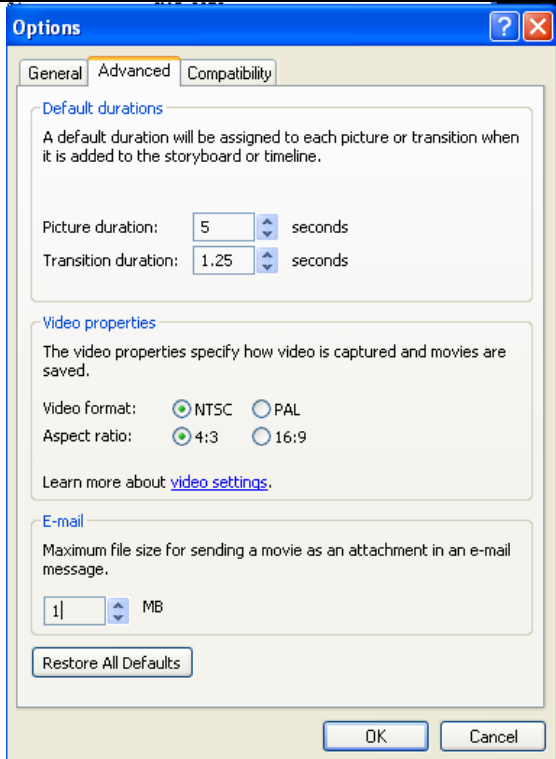


5. In **Timeline** view you can trim video, shorten or lengthen the duration of an image, add audio, and add narration.
6. Do I really need to tell you what the **Preview** window does?

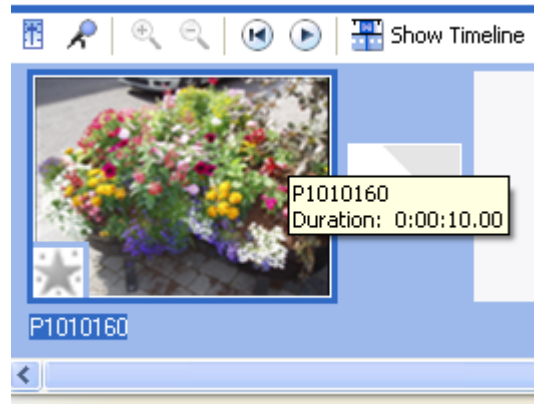
Importing Pictures


<ol style="list-style-type: none"> 1. Under the Movie Tasks section, click on Import Pictures. Navigate to the folder where the picture is. You can choose one picture at a time, or hold down the Control Key on the keyboard to select multiple pictures at once. They will show up in the clip window. 	
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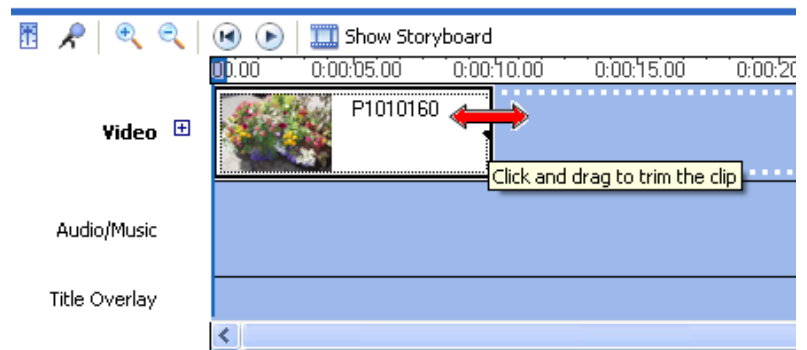
Changing the Duration of an Image

<p>1. When imported, images show up for a default amount of time, probably 5 seconds. You can change this by going to the Tools Menu and clicking on Options.</p>	
<p>2. If you click on the Advanced Tab, you can change the default time. This will change the time for all pictures that are currently in the clip window and any new pictures you import. The duration of pictures on the timeline does not change.</p>	

3. In the example here, the picture in the **Storyboard** View will show up for a duration of 10 seconds.



4. To change the duration once it is on the **Time Line**, switch to **Timeline** view by clicking on **Show Timeline** ( Show Timeline). Then drag the right edge of the clip using the red arrows. Dragging to the right lengthens the clip, dragging to the left shortens the clip.



Other Tutorials

All of the tutorials listed below will show you how to do common video editing tasks such as:

1. Splitting clips
2. Trimming video
3. Adding transitions
4. Adding special effects
5. Adding background music
6. Adding voice over narrations
7. Saving and sharing your movie with others.

Microsoft

Microsoft provides a great collection of how to handouts. They are written much like this one: They break tasks down into small steps and illustrate those steps with screenshots from the software. These tutorials are written by Microsoft and are professionally rendered, well edited, and demonstrate the strengths of the software very well. They don't mention the weaknesses very much. Imagine that.

<http://www.microsoft.com/windowsxp/using/moviemaker/create/default.msp>

The Mighty Coach

The Mighty Coach is a little long in the tooth (the tutorials were created in 2003). But the Mighty Coach provides both the technical and the practical. It too provides help with transitions, visual effects, and editing motion video. It also offers practical tips not only on how to edit, but what to edit to make your homemade movies look as professional as possible. For example, it has tips on how to work around Windows Movie Maker single audio track and how to fake a knife throw to the head. Now that is versatility.

<http://www.mightycoach.com/articles/mm2/index.html>

Atomic Learning

Atomic Learning provides a different twist. It posts how to's and tutorials in a video format. So instead of telling you how to trim a video clip, it will show you how to trim a video clip. The upside is the demonstration. The downside is that you might have to watch 2 minutes of video to learn to do something that takes 10 seconds. My advice: watch the movies to get an overview, but use the handouts from Microsoft and The Mighty Coach while you are editing.

<http://movies.atomiclearning.com/k12/moviemaker2>