

## Dannelly's Very Short History of Computing



CSCI 101

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## Charles Babbage (1791-1871)

- Math Tables Problem
  
- Difference Engine and Analytical Engines
  - Abilities
    - add
    - subtract
    - loop (repeat instructions over and over)
    - compare two numbers
    - etc...

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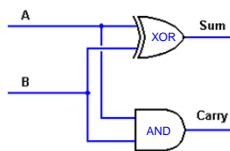
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## Digital Electronics 101

- Transistors can perform AND, OR, NOT, etc
- Example - Half Adder:



Apple's iPad uses the A4 system chip with 177 million transistors

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## Generations of Computing

### First Generation

- based on vacuum tubes
- ENIAC
  - 1946 - Univ of Pennsylvania
  - programmed via wires
- UNIVAC
  - 1951
  - first commercial machine

### Second Generation

- 1955-1964
- based on transistors

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## Generations of Computing

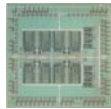
### Third Generation

- based on Integrated Circuits
- mainframes and minicomputers



### Forth Generation

- based on VLSI
  - very large scale integration
- IBM PC released in 1981



### Fifth Generation

- maybe it's big server farms
- maybe it's lots of small mobile devices

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## Future of Computing

- Quantum Computing
- Internet of Things

## Moore's Law

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