

### Section 11.6 Planes in 3-Space

A plane in space is determined by a point  $P(x_0, y_0, z_0)$  in the plane and a vector  $\mathbf{n}$  that is orthogonal to the plane. This orthogonal vector  $\mathbf{n}$  is called a normal vector. If we write  $\mathbf{n} = \langle a, b, c \rangle$ , the scalar equation of the plane through  $P(x_0, y_0, z_0)$  with normal vector  $\mathbf{n} = \langle a, b, c \rangle$  is

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0.$$

Two planes are parallel if their normal vectors are parallel. Similarly, two planes are perpendicular if their normal vectors are perpendicular.

The distance  $D$  from a point  $P(x_1, y_1, z_1)$  to the plane  $ax + by + cz + d = 0$  is given by

$$D = \frac{|ax_1 + by_1 + cz_1 + d|}{\sqrt{a^2 + b^2 + c^2}}.$$